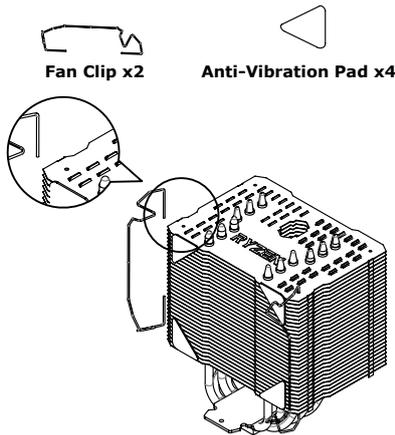


STEP 1:

Fan clips and Anti-Vibration Pads Installation

Take out your M14 from the package. Apply the Anti-Vibration Pads to the 4 corners on the front side of the heatsink and thread the two Fan Clips through the holes in the corners of the heatsink (see picture below). Leave both fan clips on the heatsink for easier fan installation later on.

Required mounting parts:

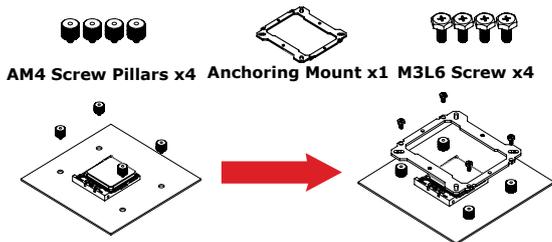


STEP 2:

Screw Pillar and Mounting Kit Installation

Before you begin, remove the two plastic mounting-rails located to the left and right of the CPU socket. Leave the original backplate in place, as you will need it to secure the AM4 screw pillars. Next, screw the AM4 Screw Pillars into the backplate, as shown below. Once you have secured the Screw Pillars, place the Anchoring Mount on the Pillars and secure them with the M3L6 Screws.

Required mounting parts:

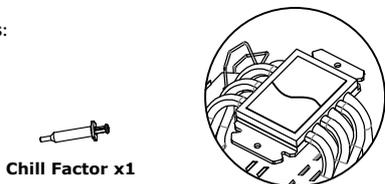


STEP 3:

Optional: Apply Chill Factor thermalpaste

The M14 comes with thermalgrease pre-applied, so there is no need to use additional thermal grease for the first installation. For your convenience, we included a syringe of Chill Factor thermal greaese, if you have to remove the cooler for some reason or if you want to use it on another CPU.

Required parts:

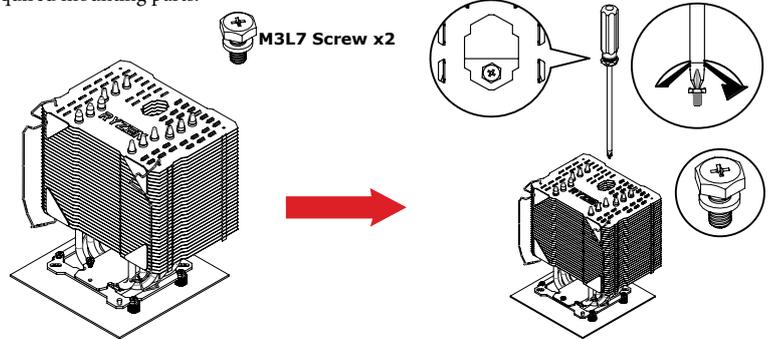


STEP 4:

M14 Easy Access Installation

Place the heatsink on top of the CPU. Use the two M3L7 screws to secure the cooler to the Anchoring Mount. To fasten the second screw, use the supplied screwdriver with its magnetic tip and lead it through the hole of the cooler, as shown in the picture. Fasten the screws one side at a time in several turns, it ensure a balanced mounting.

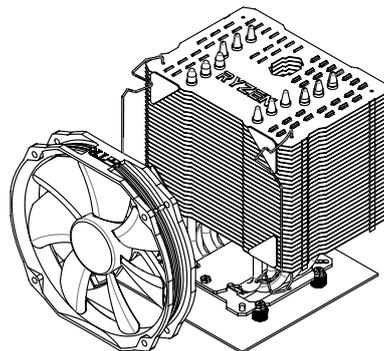
Required mounting parts:



STEP 5:

Fan Installation

Place the included TY-147A onto the heatsink, as shown below. Secure it with the Fan Clips, by letting the ends of the clips snap into the mounting holes of the fan.



STEP 6:

M14 Installation completed

Plug in the fan connector into the CPU PWM Fan socket on your motherboard. Installation complete.

